ATCC-FFJ

ANNEX E (Event Score Sheets) to Sixth Brigade State JROTC Drill Team and Color Guard Meet Memorandum of Instruction (MOI)

**REGULATION UNARMED SQUAD**

SCHOOL NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ CDR’S NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

POSITION YOUR SQUAD SO THAT WHEN THEY MARCH IN THEY WILL BE POSITIONED IN FRONT OF AND CENTERED ON THE HEAD JUDGE.

NOTE: Report In/Out will be all movements needed to front the unit on the Head Judge and then enter / exit the drill area.

A 5 second pause should be maintained after executing all **BOLD UPPERCASE COMMANDS.**

1. REPORT IN 0 - 25\_\_\_\_\_\_\_\_ 21. LEFT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

2. PARADE REST 0 - 10 \_\_\_\_\_\_\_\_ 22. RIGHT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

3. SQUAD ATTENTION 0 - 10 \_\_\_\_\_\_\_\_ 23. REAR MARCH 0 - 10 \_\_\_\_\_\_\_\_

4. RIGHT FACE 0 - 10 \_\_\_\_\_\_\_\_ 24. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_\_

5. LEFT FACE 0 - 10 \_\_\_\_\_\_\_\_ 25. RIGHT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

6. LEFT STEP MARCH 0 - 10 \_\_\_\_\_\_\_\_ 26. **SQUAD HALT**  0 - 10 \_\_\_\_\_\_\_\_

7. **SQUAD HALT** 0 - 10 \_\_\_\_\_\_\_\_ 27. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_\_

8. 2 STEPS FORWARD MCH 0 - 10 \_\_\_\_\_\_\_\_ 28. LEFT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

9. RIGHT STEP MARCH 0 - 10 \_\_\_\_\_\_\_\_ 29. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_\_

10. SQUAD HALT 0 - 10 \_\_\_\_\_\_\_\_ 30. RIGHT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

11. ABOUT FACE 0 - 10 \_\_\_\_\_\_\_\_ 31. LEFT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

12. LEFT FACE 0 - 10 \_\_\_\_\_\_\_\_ 32. REAR MARCH 0 - 10 \_\_\_\_\_\_\_\_

13. LEFT FACE 0 - 10 \_\_\_\_\_\_\_\_ 33. REAR MARCH 0 - 10 \_\_\_\_\_\_\_\_

14. DRESS RIGHT DRESS 0 - 15 \_\_\_\_\_\_\_\_ 34. HALF STEP MARCH 0 - 10 \_\_\_\_\_\_\_\_

(ALIGNMENT MUST BE CONFIRMED) 35. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_\_

15. **READY FRONT**  0 - 10 \_\_\_\_\_\_\_\_ 36. RIGHT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

17. RIGHT FACE 0 - 10 \_\_\_\_\_\_\_\_ 37. LEFT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_\_

17. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_\_ 38. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_\_

18. CHANGE STEP MARCH 0 - 10 \_\_\_\_\_\_\_\_ 39. SQUAD HALT 0 - 10 \_\_\_\_\_\_\_\_

19. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_\_ 40. LEFT FACE 0 - 10 \_\_\_\_\_\_\_\_

20. REAR MARCH 0 - 10 \_\_\_\_\_\_\_\_ 41. REPORT OUT 0 - 10 \_\_\_\_\_\_\_\_

SCORE FROM ABOVE \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (possible 445 points)

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TOTAL SCORE: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (possible 445 points)

JUDGE'S NAME AND SIGNATURE:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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