ATCC-FFJ

ANNEX E (Event Score Sheets) to Sixth Brigade State JROTC Drill Team and Color Guard Meet Memorandum of Instruction (MOI)

**REGULATION ARMED SQUAD**

SCHOOL NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ CDR’S NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

POSITION YOUR SQUAD SO THAT WHEN THEY MARCH IN THEY WILL BE POSITIONED IN FRONT OF AND CENTERED ON THE HEAD JUDGE.

NOTE: Report In/Out will be all movements needed to front the unit on the Head Judge and then enter / exit the drill area.

A 5 second pause should be maintained after executing all **BOLD UPPERCASE COMMANDS.**

1. REPORT IN 0 - 25 \_\_\_\_\_\_\_ 26. FILE FROM THE LEFT MARCH 0 - 10 \_\_\_\_\_\_\_

2. PARADE REST 0 - 10 \_\_\_\_\_\_\_ 27. CHANGE STEP MARCH 0 - 10 \_\_\_\_\_\_\_

3. SQUAD, ATTENTION 0 - 10 \_\_\_\_\_\_\_ 28. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_

4. COUNT OFF 0 - 10 \_\_\_\_\_\_\_ 29. SQUAD HALT 0 - 10 \_\_\_\_\_\_\_

5. CLOSE INTERVAL, MARCH 0 - 10 \_\_\_\_\_\_\_ 30. COLUMN OF TWO’S TO THE

6. **NORMAL INTERVAL MARCH** 0 - 10 \_\_\_\_\_\_\_ LEFT MARCH 0 - 10 \_\_\_\_\_\_\_

7. DRESS RIGHT DRESS 0 - 15 \_\_\_\_\_\_\_ 31. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_

8. READY FRONT 0 - 10 \_\_\_\_\_\_\_ 32. PORT ARMS 0 - 10 \_\_\_\_\_\_\_

9. FOUR STEPS TO THE LEFT MARCH 0 - 10 \_\_\_\_\_\_\_ 33. DOUBLE TIME MARCH 0 - 10 \_\_\_\_\_\_\_

10. RIGHT FACE 0 – 10\_\_\_\_\_\_\_ 34. QUICK TIME MARCH 0 - 10 \_\_\_\_\_\_\_

11. RIGHT SHOULDER ARMS 0 - 10 \_\_\_\_\_\_\_ 35 REAR MARCH 0 - 10 \_\_\_\_\_\_\_

12. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_ 36. LEFT SHOULDER ARMS 0 - 10 \_\_\_\_\_\_\_

13. HALF-STEP MARCH 0 - 10 \_\_\_\_\_\_\_ 37. REAR MARCH 0 - 10 \_\_\_\_\_\_\_

14. SQUAD HALT 0 - 10 \_\_\_\_\_\_\_ 38. **SQUAD HALT** 0 - 10 \_\_\_\_\_\_\_

15. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_ 39. FILE FROM THE RIGHT MRCH 0 - 10 \_\_\_\_\_\_\_

16. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_ 40. RIGHT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_

17. SQUAD HALT 0 - 10 \_\_\_\_\_\_\_ 41. LEFT FLANK MARCH 0 - 10 \_\_\_\_\_\_\_

18. FORWARD MARCH 0 - 10 \_\_\_\_\_\_\_ 42. COLUMN RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_

19. LEFT SHOULDER ARMS 0 - 10 \_\_\_\_\_\_\_ 43. COLUMN HALF-RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_

20. **SQUAD HALT** 0 - 10 \_\_\_\_\_\_\_ 44. RIGHT SHOULDER ARMS 0 - 10 \_\_\_\_\_\_\_

21. COLUMN OF TWO’S TO THE 45. COLUMN HALF-RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_

 RIGHT MARCH 0 - 10 \_\_\_\_\_\_\_ 46. REAR MARCH 0 - 10 \_\_\_\_\_\_\_

22. ORDER ARMS 0- 10 \_\_\_\_\_\_\_\_ 47. SQUAD HALT 0 - 10 \_\_\_\_\_\_\_

23. BACKWARDS MARCH 0 - 10 \_\_\_\_\_\_\_ 48. ORDER ARMS 0 - 10 \_\_\_\_\_\_\_

24. **SQUAD HALT** 0 - 10 \_\_\_\_\_\_\_ 49. RIGHT FACE 0 - 10 \_\_\_\_\_\_\_

25. RIGHT SHOULDER ARMS 0 - 10 \_\_\_\_\_\_\_ 50. REPORT OUT 0 - 25 \_\_\_\_\_\_\_

 SCORE FROM ABOVE \_\_\_\_\_\_\_\_\_\_ (possible 535 points)

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

TOTAL SCORE: \_\_\_\_\_\_\_\_\_\_\_\_\_ (possible 535 points)

JUDGES NAME: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ CDR'S INIT: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

E – 14